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The
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Network™

Welcome to the 'electronic neighborhood'... the nation's #1 interactive, dynamic multi-player network where people get together for real-time games and chat, 24 hours a day, 365 days a year.



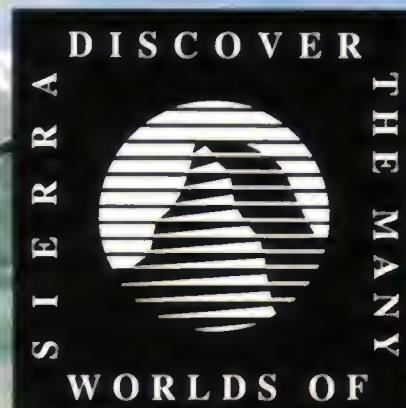
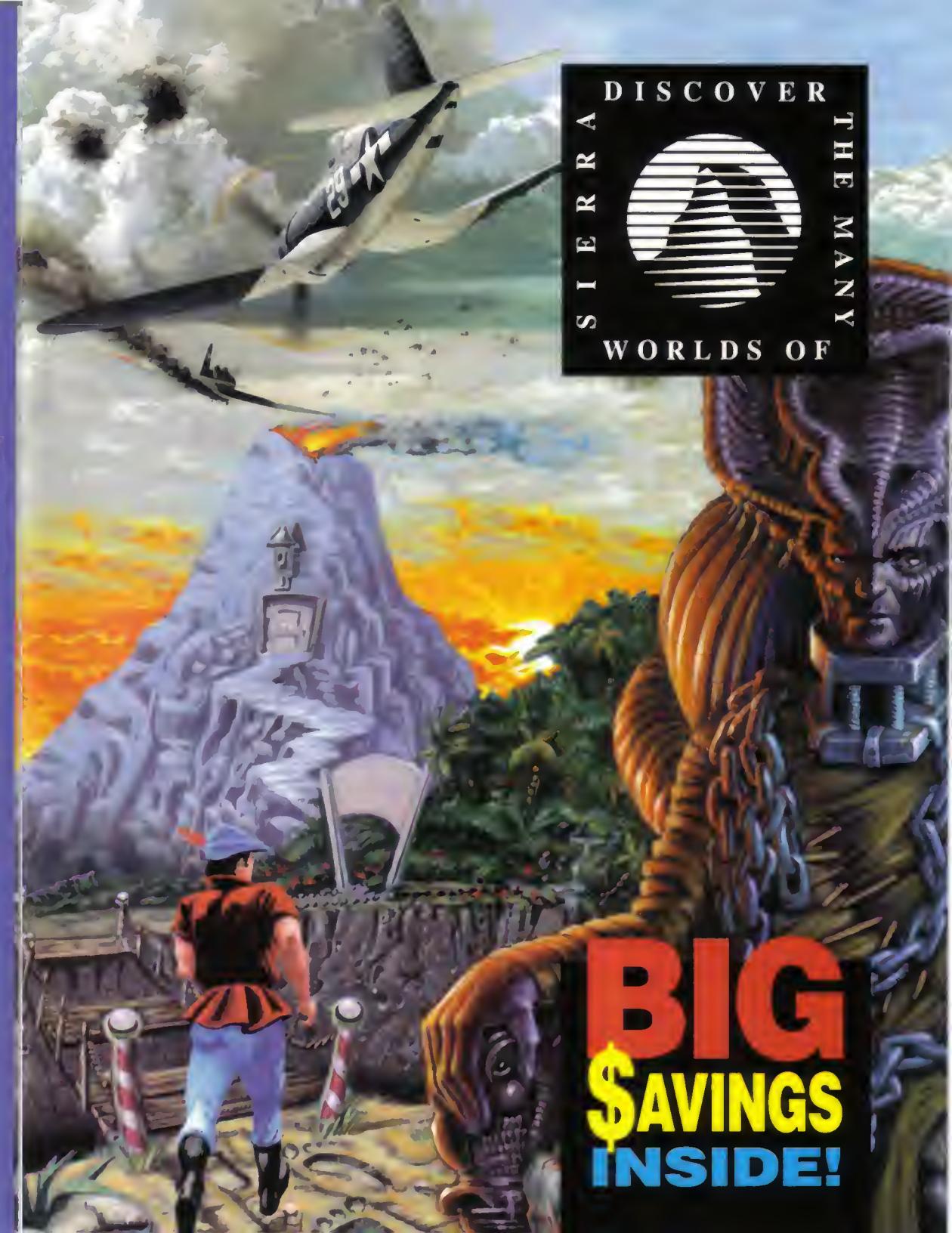
Multi-player card games with people around the country are just a modem call away.



Red Baron is the ultimate challenge when you compete against real live opponents.



Play backgammon with someone on the other side of the country.



King's Quest®



Roberta Williams, Creator of the King's Quest series.

KING'S QUEST SERIES

Game designer Roberta Williams is the originator of the 3-D animated computer adventure game and author of the popular *King's Quest* series. She has won numerous awards for her work, and her contributions to the entertainment software industry have earned her the title: "The reigning queen of adventure gaming." Your whole family will be enchanted by the magical, intriguing, adventures she's created for you.

NEW
for
92

King's Quest VI: Heir Today, Gone Tomorrow

The industry event of 1992! Sierra assembled the best writers, artists, animators, and programmers to create the biggest chapter in the best-selling computer game series of all time. In this richly textured adventure, you help the shipwrecked Prince Alexander make his way through a series of mysterious islands. Each island holds unique surprises and is populated with such amusing and terrifying characters as the Five Gnomes of the Senses, the Winged Ones, and the Lord of the Dead. This game is so detailed, it's quite possible for you to come to the end without seeing or solving everything. Fully 30%-40% of the encounters are optional, so beginning players can complete the story with plenty of challenge but a minimum of frustration. Be prepared to play this one over and over.



Your battle of wits with the Lord of the Dead may be your last! (King's Quest VI)



Solve the amazing maze in the City of the Winged Ones. (King's Quest VI)



Enter worlds that are both wonderful and whimsical. (King's Quest VI)

King's Quest V: Absence Makes the Heart Go Yonder

You can die thirty-nine different ways as you help King Graham rescue his family from the clutches of the evil wizard, Mordack. With the help of a talking owl and a little magic, you'll survive your journey through a dark forest, scorching desert, and sheer mountains in this tricky quest that rewards you for doing good deeds. Selected as "Adventure Game of the Year" by Computer Gaming World Magazine and "Best Fantasy Role-Playing/Adventure Program of 1990" by the Software Publishers Association.

King's Quest IV: The Perils of Rosella

As you explore the story's castles, islands, caves, and magic forests you'll meet an evil witch, the queen of the fairies, assorted ghouls of the night, and a remarkable chicken. Selected as "Best Adventure Game of 1988" by the Software Publishers Association.

"...a gold-medal series."

- Computer Gaming World Magazine

King's Quest III: To Heir is Human

Help young Gwydion escape before he's killed by the evil wizard Manannan. The adventure takes a surprising turn if you can solve the mystery of Gwydion's true identity.



Every character you meet may be able to help you in your quest. (King's Quest V)

King's Quest II: Romancing the Throne

You'll need an agile imagination to defeat the powers of evil in this romantic, magical adventure. Join King Graham in his search for the three keys that will free a beautiful maiden from a crystal tower.



Riddles seem to lie around every turn in your path. (King's Quest V)

King's Quest I: Quest for the Crown

Play the adventure that started the *King's Quest* saga, now re-illustrated in EGA for the '90s. Meet some of your favorite fairy tale characters as you and Sir Graham search for three magic treasures on a quest to save the enchanted kingdom of Daventry.



"The best that a graphics adventure has to offer." - The Chicago Tribune

LAURA BOW SERIES

More magic from Roberta Williams! Help amateur sleuth and cub reporter Laura Bow solve two campy whodunits set in the Roaring '20s. These challenging mysteries feature richly detailed plots and exotic settings for hours of fascinating entertainment:



Find clues and corpses as you mingle with the rich and famous. (Dagger)

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The Dagger of Amon-Ra™

The most sophisticated and intricate adventure yet! A priceless artifact is missing from the Leyendecker Museum, and there are too many bodies in the mummy case. Watch your hack as you search for the murderer among caricatures of famous personalities. Can you finish this master-level mystery... before it finishes you?

The Colonel's Bequest®

Who's killing Colonel Dijon's houseguests? Avoid becoming the next victim as you explore an eerie bayou mansion and grill a steadily shrinking cast of suspects in this classic murder mystery.

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Quest for Glory

NEW
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Quest for Glory III: Wages of War

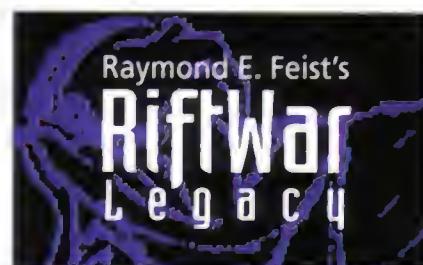
Disaster threatens the land of Tarna. Your friends Uhura and Rakeesh the Liontaur are threatened by warring tribes. Only you can effect peace through a balance of loyalty, friendship, bravery, and honor. It's the darkest, most deadly quest to date.

Quest for Glory II: Trial By Fire

Unravel the mysteries of exotic Shapeir and its sinister sister city Raseir. The setting, storyline, and cast of characters conjure the tales of the Arabian Nights and the challenge is a classic conflict between good and evil.

Quest for Glory I: So You Want To Be A Hero

Now in VGA with video-captured clay-animation action, all new digitized color art, and a full, rich stereo soundtrack. Uncover the spells, weapons, and provisions you'll need to become a bona-fide Hero.



NEW
for
92

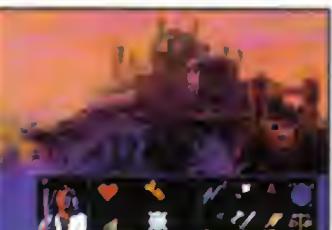
Betrayal at Krondor™

Enter an enchanted universe filled with elves, dwarves, wizards, and a dark, brooding force that threatens them all. The game's advanced simulation technology creates a smooth, first-person point-of-view. Its advanced combat intelligence makes confrontations more realistic and challenging. Enemies have personalities and programmable attributes. Twisting sub-plots, multiple story paths, and an intricate storyline add depth to this multi-path fantasy role-playing adventure.



Combines the best of Fantasy Role-Playing and Adventure games. (QFG III)

New from Dynamix, this is Fantasy Role-Playing as you've never seen or played it before. Based on Raymond E. Feist's critically acclaimed novels, this first chapter brings the player into the most realistic, richly detailed fantasy world ever created.



Hundreds of spells, hundreds of objects, and the most advanced combat intelligence in any game.

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Designers Lori and Corey Cole.



"Love at first byte." - Playboy

LEISURE SUIT LARRY® SERIES
From the twisted mind of Al Lowe comes the most curious cult-hero of the computer age - Leisure Suit Larry.



Passionate Patti Does A Little Undercover Work

Passionate Patti is a super secret agent, working undercover (and under the covers!) for the FBI. Larry is working a low-level job for America's Sexiest Home Videos. A spicy serving of sex, thugs, and rock n' roll.

Passionate Patti In Pursuit of the Pulsating Pectorals

Larry lets you look at love from both sides now. As Larry, you'll look for Passionate Patti, the one that got away. As Patti, you'll search for Larry, the one who will not go away.



You get to meet the strangest people when you hang out with Larry.



All new art and stereo soundtrack almost give Larry some class.



Find great new ways to waste time at work.
(The Laffer Utilities)

NEW
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92

NEW
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The Laffer Utilities™

Waste time at work efficiently! Larry has designed a program for everything you do at the office that has nothing to do with work. Create office pools, lotteries, read jokes, design memos and fax cover sheets. Available in Windows and MS-DOS versions.



Leisure Suit Larry's Datebook™

Larry speaks! Custom Larry screens pop on to tell you about meetings, birthdays, work habits, and hard-drive hygiene! Let Larry organize your life. Scary, huh?



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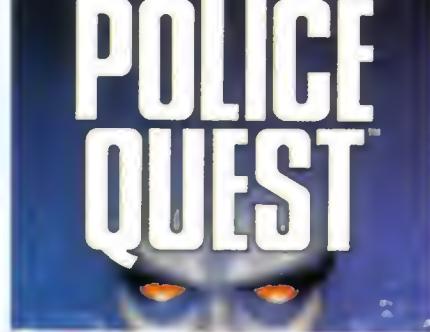
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"Reality Role Playing" - Computer Entertainer

POLICE QUEST® SERIES

Designed by a former police officer and praised by the law enforcement community for realism, the *Police Quest* games bring a gritty realism to computer gaming. These games are so authentic they've been used as training tools in police departments across the country.

Police Quest 3: The Kindred

The most realistic and intense *Police Quest* is here! Someone is out for revenge, and his target is a detective's wife. Video-captured live actors make this game frighteningly real.

Police Quest 2: The Vengeance

A vicious killer has escaped from prison. Armed and dangerous, he's out to get even with the cop that put him away.

Police Quest 1: In Pursuit of the Death Angel

All new for '92. Now with VGA graphics, digitized human actors, and a hot stereo soundtrack. The small community of Lytton has been invaded by the drug lord, Jesse Bains. Find him. Stop him. 10-4.

**NEW
for
92**



You'll encounter real life, real emergencies and real tragedies plus real action! (PQ 3)

Multimedia

King's Quest V

The biggest CD game experience anywhere. A rich, smooth cinematic journey across an amazing and enchanted universe.

Stellar 7™

Flash across seven high-tech battlefields of the future.

Space Quest IV

Watch Roger stumble across space, time, and a really big mall.

Willy Beamish

If you think this game looks great, wait till you hear it!

Jones in the Fast Lane™

A multimedia adventure in real life for up to four players.

Mixed-Up Mother Goose

Pre-readers can play by themselves. Characters talk and sing!



Willy Beamish is a real multimedia marathon of fun.

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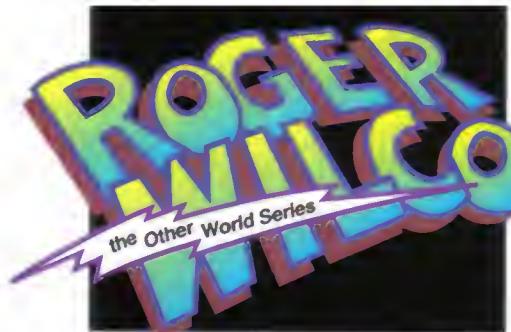
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"Warp Speed and Warped Humor"

SPACE QUEST® SERIES

You'll need all your wits and a lively sense-of-humor when you join Roger Wilco, spaceship janitor and accidental hero, in these popular spoofs of the science fiction genre.

- PC Games magazine



Well-oiled adversaries await in Space Quest V.



Face groaningly funny puns and bizarre aliens. (Space Quest IV)



Boldly go where no man has swept the floor! (Space Quest I)

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"Superb programming" - Dragon magazine

CONQUESTS SERIES

Period music, accurate detail, and lively character encounters create an exciting mix of myth and history in these highly recommended adventures.

Conquests of the Longbow: The Legend of Robin Hood™

Use your quarterstaff, bow, and wits to save the throne and foil the sheriff of Nottingham. Five different endings. "...possibly the best Sierra On-line adventure game to date." - *Enchanted Realms*

Conquests of Camelot®: The Search for the Grail

Solve the enigma of the Holy Grail as you cross Europe and the Middle East in an action-packed quest to find three missing Knights of the Round Table.



Adventure thunders across your screen in Conquests of the Longbow.

New and Novel Adventures

The Adventures of Willy Beamish™

Questbusters called this "the closest thing yet to capturing the quality and feel of animated movies..." What else can we say? Winner of the *Compute* Choice Award, May 1992.

Rise of the Dragon®

Flash into a grim, film-noir future in this cyber-punk thriller. Track down a sinister drug ring and uncover an ancient evil. Special Award for Artistic Achievement, *Computer Gaming World*, 1991.

Heart of China®

Intrigue on the Orient Express! Join three adventurers as they travel the crowded streets of Hong Kong in this rich, cinematic adventure.

**NEW
for
92**

**NEW
for
92**



Wait till your father gets home! Willy Beamish lets you be the brat you always wanted to be.



They're frisky, funky and furious, but with you along they're ingenious. (Gobliiins)

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THE HOYLE® SERIES

For years, "according to Hoyle" has meant defining the rules of the game to perfection. This best-selling series of card and board games provide unlimited entertainment for every age group.



Hoyle Classic Card Games

All-new VGA edition adds *Bridge* and *Euchre* to the six classic card games offered in our original version. On-screen rules teach you *Crazy-8's*, *Old Maid*, *Gin Rummy*, *Hearts*, *Cribbage*, and *Klondike Solitaire*. Play against computer celebrities from other Sierra games.

Hoyle Book of Games, Vol. 2 - Solitaire

Enjoy hours of fun with twenty-eight great solitaire games. *Pyramid*, *Canfield*, *Yukon* - they're all here, ranging from old favorites to exotic new challenges. Includes variable skill levels, on-screen rules option, and an exhaustive reference manual.

Hoyle Book of Games, Vol. 3 - Great Board Games

Play six classic board games with your friends or against computer characters from your favorite Sierra adventures. Colorful, animated playing pieces and variable skill levels add to the fun. Includes *Yacht*, *Pachisi*, *Checkers*, *Backgammon*, *Dominoes*, and *Snakes&Ladders*.



All of the traditional card favorites you've loved have a new classy VGA look... plus there are two new games! (Hoyle Classic Card Games)

The "Hoyle" trademark is used under license from Brown & Bigelow, Inc.



TAKE-A-BREAK!

Workday got you down? Take a break with *Take-A-Break!*, a series of new Windows-based games, designed for quick bursts of high-res R&R. All these products feature full window sizing and true multi-tasking.



Pinball

Limber up your flipper finger with five exciting pinball games, each featuring characters from Sierra and Dynamix' hottest titles. Each fast-loading, fast-playing game features its own rules and strategies. Take a crack at pinball with *Leisure Suit Larry*, *Roger Wilco*, *King Graham*, *Willy Beamish*, and *Gir Draxion*. The color and excitement of traditional pinball are creatively captured with animated backglasses, sophisticated sound, and more than a few animated surprises. From *Daventry* to *Draxion*, you gotta play the silver ball.

You'll flip for Take-A-Break! Pinball.

Crosswords

At last, a truly effective computer game for the hardcore wordsmiths of the world. Licensed from Dell Publications, these word games will bring out the best in any crossword junkie. Click on a hint and the spaces are highlighted. Click on a space and the scrolling side menus highlight the hint. Optional bonehead-proofing makes incorrect answers politely vanish, and the optional hint feature lets you buy a letter when you really get stuck. Each puzzle is fully visible at all times. Package includes 375 different puzzles.



Test your verbal prowess with Crosswords.

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GREAT WAR PLANES™ SERIES

Turn your computer into the cockpit of your favorite combat aircraft with our *Great War Planes* flight simulators. Each game lets you experience the sights, the sounds, the gut-wrenching thrills of air warfare in incredible detail. Using our special "Flight Recorder" feature, you can even save your missions to disk for review or to fly again from any point in the flight.

**NEW
for
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Aces of the Pacific™

Fly a sortie, a campaign, or create your own missions in this critically acclaimed simulation of WWII in the Pacific. The game covers carrier operations, torpedo attacks, anti-ship and ground strikes, interceptor and escort missions, as well as dogfights against top historical aces from both sides. You can pilot or fight the A6M Zero, F4U Corsair, P-38 Lightning, SBD Dauntless, BSN Kate – more than twenty-five U.S. and Japanese planes. The 240-page manual contains historical notes, photos, maps, pilot profiles, tactics, technical specifications, and color illustrations.



Designer Damon Shye



Test your flying skills in chaotic, multiple-aircraft dogfights. (Aces of the Pacific)

**NEW
for
92**

Aces Over Europe™

Become an ace in the USAAF or Luftwaffe in this realistic simulation of WWII over Europe. Take on the best American and German pilots in such classic warplanes as P-51 Mustangs, FW-190's, and Me-109's. Fly ground strikes against trains, barges, staff cars, and tanks as individual missions or in complete campaigns.

**NEW
for
92**

RAF in the Pacific™

Modern play comes to *Aces of the Pacific* in this expansion module that continues the drama of Pacific Theater combat with the addition of the Royal Air Force to the flying ranks. Fly solo or head-to-head against a human opponent as "one of the few" with a new arsenal of British aircraft, including the Brewster Buffalo, Fairey Barracuda, Hurricanes, and Spitfires. The game also adds new aces, medals, ranks, and missions as well as new rumors and barroom conversations. (*Aces of the Pacific* required to play.)

**NEW
for
92**

WWII: 1946™

Fly missions in a world where the A-bomb was never dropped and World War II continued with a campaign against the Japanese home islands. This alternate history module for *Aces of the Pacific* features new aircraft including the US Navy's F8f Bearcat and Tigercat (two of the finest prop-driven planes ever built) and the Japanese Kikka jet fighter and J7W Shinden. (*Aces of the Pacific* required to play.)



Sink enemy ships with torpedoes and dive bombs – if you can. (Aces of the Pacific)



Working cockpit gauges and enemy bullets ripping through your canopy add to the realism. (RAF in the Pacific)

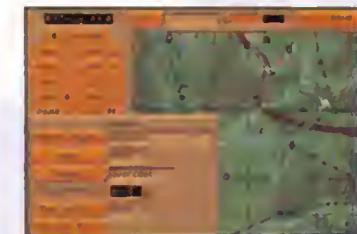
"Aces may be the most replayable flight/combat sim ever."
– Simulations magazine

Red Baron®

Selected as "Best Simulation of the Year" (1991) by *Computer Gaming World* magazine, this detailed portrayal of air combat in WWI pits you against more than twenty historical German, English, and French aces. It features twenty-eight types of vintage aircraft, including Spads, Nieuports, Sopwiths, and Fokkers, in over forty different missions, from dogfights and escort duty to strafing trenches and hunting zeppelins. Earn medals and promotions as you fly individual sorties or try to survive an entire campaign. You can even adjust the level of realism to include or ignore such factors as weather, ammo and fuel limits, freezing carburetors, and gun jams. *Red Baron* comes with battle maps, a reference card, and a colorful 238-page manual packed with information and pictures of aces and aircraft of the era. Goggles and scarf optional.



Take on the great Axis and Allied aces in one-on-one duels. (Red Baron)



Find your targets and your way back home with on-screen battles maps. (RBMB)



Stalk enemy planes for a sure kill – if your guns don't jam. (RBMB)



Blast your way through dangerous, low-level attacks. (RBMB)

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"Simply delightful learning" - Computer Entertainer

We believe the personal computer can revolutionize the way we learn. Each of these exciting, instructive games takes players on an educational odyssey that combines experience, instruction, involvement, and fun. The Sierra Discovery Series helps you discover the awesome educational power in your home computer.

**NEW
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Mixed-Up Mother Goose™

An educational odyssey for the youngest adventurers. Now in VGA, this outstanding game takes pre-readers to the land of Mother Goose where the world's most beloved nursery rhymes have been mixed up. Your child can help unscramble things, getting rewarded with a delightful animated sequence each time he or she completes a puzzle. The game is customizable with your child's name and likeness. "Best Early Childhood Education Program" - Software Publishers Association. For pre-readers and up.

Mixed-Up Fairy Tales™

Early readers can get in on the adventure when they help the friendly Bookwyrm unscramble classic fairy tales. The mischievous Bookend has hidden pieces of five stories throughout an enchanted landscape. It's a delightful way for children to expand their reading, logic, and problem-solving skills. Random placement of the objects makes the game replayable, and a beautiful classical music soundtrack keeps the gameplay moving. Ages 7 and up.

Castle of Dr. Brain™

An adventure game to strain your brain! Think your way through math, science, language, and logic problems. The brilliant (but bizarre) doctor needs an assistant, but you can't get the job until you can find him. You'll have to puzzle your way through all manner of brain-benders, choosing from three difficulty settings (changeable during play). Ages 12 and up. "Really fun and challenging." - The Los Angeles Times.

**NEW
for
92**

Island of Doctor Brain™

More mind-stretching challenges from the doctor, this time set on a warped and wonderful tropical isle. Did we mention the island is booby trapped? Or that the puzzles change, so you can play the game several times without running into the same obstacles twice? Features three difficulty levels. Ages 12 and up.



Mixed-Up Mother Goose is an adventure for pre-readers.



Match wits with visual puns and peculiar puzzles in Island of Dr. Brain.



Send your brain on a puzzling trip through the Castle of Dr. Brain.

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EcoQuest™: The Search for Cetus

Learn about the fragile ocean eco-system as you explore a sunken city and search for the lost king of the seas. Travel through lost undersea kingdoms and meet a cast of colorful, humorous, and ultimately enlightening characters. But not everything beneath the sea is serene! Man-made waste has mutated a denizen of the deep, and danger awaits beneath the waves. This is an adventure game where you can save an entire planet - Earth! Ages 10 and up.



Scour the seven seas and save the planet in The Search for Cetus.

**NEW
for
92**

EcoQuest™: The Lost Secret of the Rainforest

Deep inside an amazing eco-system is a secret that can save the day - and a threat to the planet that cannot be ignored. Get ready for this master-level adventure that pits you against the slash-and-burn tactics of a renegade developer. Join a talking bat and a pair of amazing otters as you set out to discover the secret of the Mother Tree. Search lost ruins for the secret that can save the rainforest. Ages 10 and up.



Help the endangered animals find The Lost Secret of the Rainforest.

**NEW
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Quarky and Quaysoo's Turbo Science™

Spirited and encouraging aliens, Quarky and Quaysoo, lead youngsters on an educational race through many of the principles of physical science, such as matter, electricity, and chemical reactions. Turbo Science uses lively animation, detailed paintings, and conventional encouragement from Quarky and Quaysoo to present a fresh and innovative learning experience. Developed under the supervision of learning specialists, Turbo Science has adjustable skill levels that will intrigue children from ages 8 through 13.



See how science can be fun with Quarky and Quaysoo's Turbo Science.

**NEW
for
92**

Twisty History™

Whoaaa! Ben Franklin in love beads? In a hot tub? It's 1776, but this place looks like something out of the 1960s! Help Ben make history in the first educational adventure that actually lets you play as a dog! Unravel the messed-up history of Colonial America as Pepper and her dog Lockjaw. This delightful excursion into America's past includes pop quizzes that educate and entertain. Ages 8 and up.



Help Ben Franklin save your past and his future in Twisty History.

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available! each**

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New Directions

Entertainment with attitude!

Jeff Tunnell, designer of popular adventure games, is taking computer entertainment into fresh and unpredictable areas. These latest innovations show you just how weird your computer can get.



**NEW
for
92**

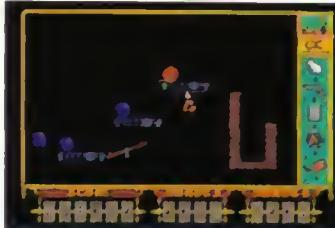
Incredible Machine™

Inventors welcome (the weirder the better)! Ingenuity, creativity, and obsession combine in this electronic, puzzle-solving erector set. Now you can design and assemble your own convoluted, computerized contraptions with working pulleys, levers, conveyor belts, motors, and more. Move from level to level, constructing cause and effect contraptions to achieve specific goals.

There are dozens of working parts you can choose from to create wild, wacky and wonderful machines. The solutions and challenges are unlimited, and with nearly 100 levels of play, you might just reinvent the wheel.

The game features timed play and single- or double-player modes. Each enormously addictive level is followed by an even more difficult challenge (you'll be eternally grateful for the password feature). Your logic and problem-solving skills will be stretched to the breaking point in this one.

What are you waiting for? Latch onto the only package that can turn your computer into a wild, wacky, wonderful, and way warped workshop of the mind.



Combine pulleys, cranks, conveyor belts and many more mechanical devices.



Incredible Machine is a way warped workshop for your computer.



Special dates figure into the plot line of Johnny Castaway.



Will Johnny Castaway ever get off the island? It's the funniest screen saver yet.

**NEW
for
92**

Screen Antics™: The Adventures of Johnny Castaway

The first Windows-based screen saver that actually tells a story. And it's a long, long story. Join Johnny in his ongoing attempts to escape from a *really* small tropical island. The story unfolds as the year progresses, with special episodes keyed to important dates. It's the most fun you can have with your computer without actually using it.



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Front Page Sports: Football

Front Page Sports: Football

Dynamix brings its award-winning simulation technology to a whole new arena. The first sports simulator is *Front Page Sports: Football*, a fantasy-come-true for every sports enthusiast who desires authentic football realism. And it has something to offer every level of computer jock from the very casual to the advanced.

Options range from the ability to choose commands and watch the action to the more expert levels where you can design your own specialized plays, trade players, draft rookies, break tackles, kick, punt, or dive for interceptions or catches. One of the best features of the game is the *play editor* which allows you to design custom plays as well as modify over 200 stock plays that come with the game.

You can play as quarterback, coach, or general manager. Plus you can participate in the action on the field by controlling an individual player and change plays using audibles.

Front Page Sports: Football gives you the thrill of the unexpected. The home team in Seattle might have the advantage due to the fans' unrestrained exuberance. A game in Green Bay in December might get snow. Long passes or punts will be affected by the wind in San Francisco. And you'll have to deal with the differences of playing in natural turf and artificial turf stadiums.

The crowds will roar! This is hard-core football at its finest!

- Over 8,000 frames of animation.
- Choose your seats for the game. Replays can be viewed from nine different angles.
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